

21. Educational Innovation Project

Project

Level : Teacher

1. Definition

Educational Management Innovation refers to the application of modern concepts, methods, processes, or information technology tools to creatively develop educational management, solve problems, elevate the efficiency of teaching and learning management, and encourage learners to learn quickly, effectively, and participate actively through the use of technology and innovation as key media in developing educational quality.

2. Applicant Qualifications

Open to teachers, school administrators, or educational personnel from all affiliations and educational levels.

3. Work Criteria

Submitted entries must have a systematic development process, fully complying with the following sequential steps:

1. Analyze the problems and needs of learners or educational institutions.
2. Study principles, concepts, theories, and related information.
3. Design technology or educational management innovation.
4. Develop tools, media, or activity kits.
5. Experiment with actual use on learners or educational institutions.
6. Improve and develop the innovation based on the testing results.
7. Evaluate, summarize outcomes, and demonstrate tangible success.

4. Work Submission Requirements

1. The work must be an innovation that has already been implemented with actual learners or educational institutions.
2. There must be clear empirical evidence showing results, such as pre- and post-test scores, learning achievement, or operational conditions before and after development.
3. It can be an actual work or a prototype, which must be easily transportable with a maximum size of **not exceeding 100 cm in width, 100 cm in length, and unlimited height.**

4. Project contesting teams must prepare their own **A0-sized poster**, while organizers will provide display boards and tables.

5. Scoring Criteria (Total 100 Points)

Evaluation Topic	Concise & Easy-to-Understand Criteria	Full Score	Score Earned
1. Idea	Clear, important concept aligned with the problem and learner/institution context	10	
2. Objectives Aligned with Concept	Clear objectives, measurable, and matching the problem to be developed	5	
3. Innovation Design	Systematically designed, clear steps, and linked to applied technology	10	
4. Development Process	Clear, sequential development process utilizing appropriate theories or processes	20	
5. Summary of Innovation Use	Demonstrates actual results matching goals with empirical evidence	10	
6. Technical Complexity	Uses appropriate, quality technology or techniques, demonstrating application potential	10	

Evaluation Topic	Concise & Easy-to-Understand Criteria	Full Score	Score Earned
7. Prominence and Benefits	Novel, prominent, practical innovation providing benefits to learners	10	
8. Presentation / Demonstration	Clear presentation, easy to understand, practical demonstration, and good Q&A handling	10	
9. Creativity	Novel, interesting, reflecting original thinking and new perspectives	5	
10. Resource Appropriateness	Economical and appropriate use of materials, equipment, and technology for the context	5	
11. Scaling / Sustainability	Truly expandable, extendable, and capable of creating long-term impact	5	
Total Score		100	

6. Required Application Documents

Applicants must submit the following documents:

1. Summary of work in **PDF format**
2. Learning management plan or project implementation plan
3. Evidence showing learner outcomes or institutional success

6.1) Application Document: Innovation Summary Report (Not exceeding 5 pages)

Applicants must prepare a summary report comprising the following elements:

- Title of work
- Name–Surname of the presenter
- School / Affiliation / Province
- Concept (Idea) and background
- Objectives of the innovation
- Learning management format / process
- Development steps
- Outcomes generated for learners
- Distinctive features of the innovation

6.2) Learning Management Plan

- Must include complete components:
 - Indicators / Learning standards
 - Learning objectives (K-P-A)
 - Learning activities
 - Media and technology used
 - Measurement and evaluation
 - Empirical evidence

6.3) Supporting Evidence, such as:

- Activity photos
- Student work

- Score tables
- Achievement statistics
- Certificates / Awards (if any)

Note: All parts of the documentation should reflect actual operations, completeness, clarity, and empirical results that concretely confirm the quality of the innovation.